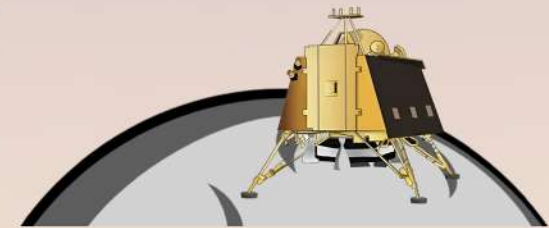
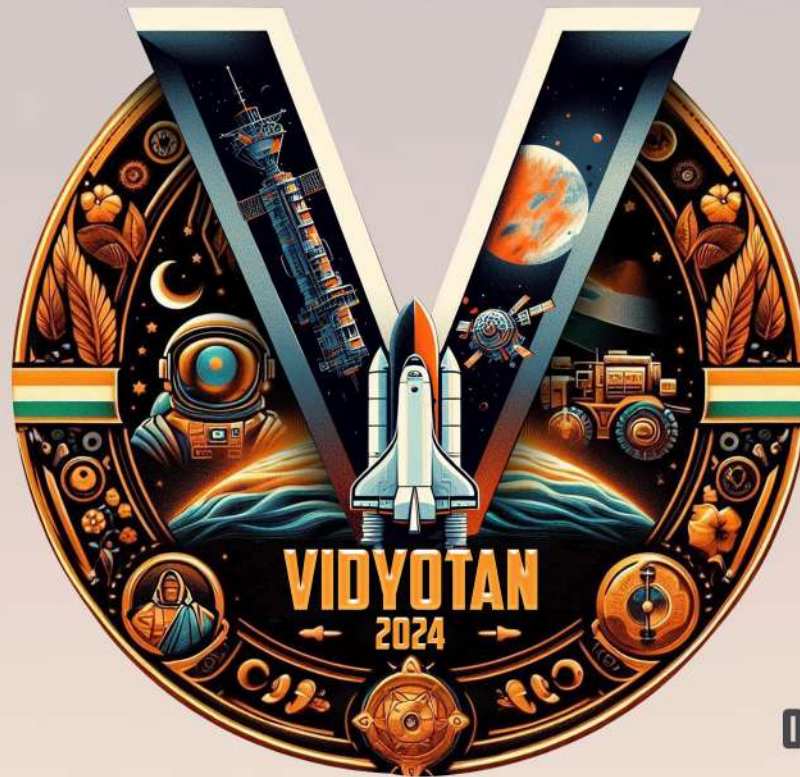


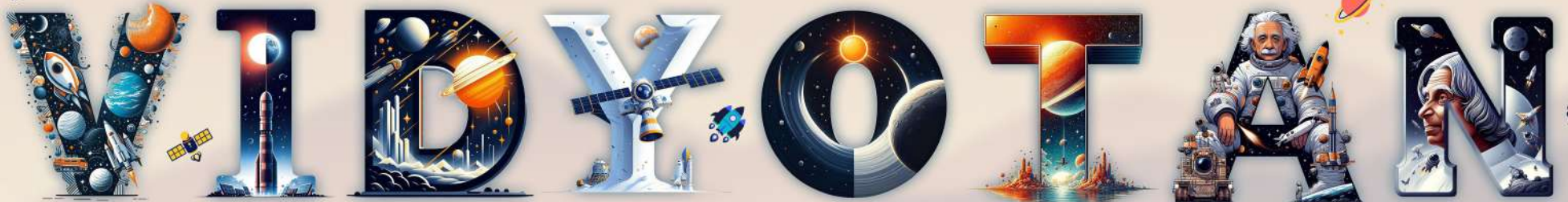


SIPNA COLLEGE OF ENGINEERING & TECHNOLOGY AMRAVATI (M.S.)



08 FEBRUARY 2024 | 8 AM ONWARDS

A NATIONAL LEVEL TECHFEST



IMAGINATION MEETS INNOVATION... 2024

About ...

"Vidyotan" is the annual Science and Technology based National level activity of Sipna College of Engineering and Technology, Amravati. The sole purpose of organizing this Techfest event is to give the students a platform to compete from all around to showcase their talent and skills in various integrated techno events. These events promote a real technical trade for the budding engineers to come up with their bright ideas.

This year the Vidyotan theme is **Chandrayaan-3.**
Imagination Meets Innovation...

It is organized on the 8th Feb 2024.

Dear students friends and participants,
be ready to take up the challenge at various events.

The details are overleaf ...

Dr. P. A. Tijare
(Faculty Convener)

EVENTS

- STARTUP CONCLAVE
- TECHNICAL QUIZ
- CIVIL SNAKE LADDER
- BOX CRICKET
- ROBOTICS
- DIGITAL TREASURE HUNT
- WEB / APP DESIGN
- E-SPORTS
- SHUTTER SPLASH
- IPL AUCTION
- CIRCUIT FIXER
- SPAZIO
- MAKE-A-THON
- SCREEN D STRUCTURE
- YAKSHA PRASHNA
- DESIGN YOUR T-SHIRT
- PAPER CASTLE
- V-CUP



STARTUP CONCLAVE

Dream it, Pitch it, Own it

Embark on a transformative journey at our **Startup Conclave** where diverse teams showcase unique ideas, pitch to judges and compete for prizes, fostering innovation and entrepreneurial excellence.

Entry Fees :

- One / Two Participants : ₹ 200 /-
- Three / Four Participants : ₹ 300/- .

Prizes :

- Winner : ₹ 5000
- Runner Up : ₹ 3000

Rules :

- A team must consist of a maximum of 4 and a minimum of 1 participant
- Each team is allowed to present only one startup idea
- Team members can be from the same or different fields and colleges
- Internet facilities will not be provided during the event
- No mentors will be provided by the organizing committee
- Participants must report at 9 am on the event day
- Participants are required to bring their own laptop or pen drive containing their presentations or any necessary hard copies
- Pitching will be conducted individually in front of the judges
- Bring your college ID Cards and Receipt on event day
- All the participants will be awarded with " Participation Certificates ".



NOTE :

No abusive language, unfair mean will be tolerated, In such case the team will be disqualified.

Student Co-ordinators :

Shreejit Umale	9359583740
Shruti Khandare	9146342158
Gauri Deshmukh	8975531687
Chanchal Rathi	8767227496



SIPNA COLLEGE OF ENGINEERING & TECHNOLOGY AMRAVATI (M.S.)



VIDYOTAN
A NATIONAL LEVEL TECHFEST
IMAGINATION MEETS INNOVATION... 2024



STARTUP CONCLAVE

" Dream it, pitch it, Own it "

08 FEB 2024

- Entry Fees -

1. One / Two Participants : ₹ 200 /-
2. Three / Four Participants : ₹ 300 /-

Prizes : Winner : ₹ 5000
Runner : ₹ 3000

Student Co-ordinators

Shreejit Umale	9359583740
Shruti Khandare	9146342158
Gauri Deshmukh	8975531687
Chanchal Rathi	8767227496

TECHNICAL QUIZ

Entry Fees :

- ₹ 100 /- per participants.

Prizes :

- Winner : ₹ 3000
- Runner Up : ₹ 2000

General instructions for participants

Note:

- No electronic devices are allowed
- Only single entry will be considered
- In each round elimination will be based on cut off value
- In case of tie there will be an another round
- Regarding the round conduction, instructions will be shared at execution time.
- Bring your college ID Cards and Receipt on event day
- All the participants will be awarded with "Participation Certificates".

Round 1 : Basic Engineering Technical GK

- Number of questions - 50
- Time to solve - 20 mins
- Topics-Basic engineering, General science, etc
- No negative marking.

Round 2 : Image Identification

- Number of questions - 20
- Time to solve - 10 min
- Topics - General.

Round 3 : Rapid Fire

- Time allotted - 90 sec per each
- Maximum question attempt.

Round 4 : Quizzy Buzzers

- Questions will be announced verbally
- First come first serve.

Student Co-ordinators :

Sanket Thakare	9119495966
Aatif Khan	9764433143
Maithili Pande	9665178804
Nisha Pande	9175238572

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A National Level TechnoFest

VIDYOTAN



IMAGINATION MEETS INNOVATION... 2024

08 FEB 2024
TECHNICAL QUIZ

Entry Fees -
₹ 100 /- per participant

Prizes : Winner : ₹ 3000
Runner up : ₹ 2000

Student Co-ordinators

Sanket Thakre	9119495966
Aatif Khan	9764433143
Maithili Pande	9665178804
Nisha Pande	9175238572

CIVIL SNAKE LADDER

Entry Fees :

- ₹ 100 /- per team.

Prize :

- Winner : ₹ 1000
- Runner up : ₹ 500.

Rules & Regulations :

- Bring your college ID Card and Receipt on event day
- Two members are allowed in each team
- All Rounds are knockout
- First Round - 5 to 6 teams will play and winner of them will go for second round
- Winning will be based on first reaching to finish point or the team which is not eliminated from the game
- All the winner of 1st Round will play for 2nd Round and so on
- Other information will be inform to you at the time of event
- Maximum entry restrictions - 40 teams (on first come first basis)
- All the participants will be awarded with "Participation Certificates".

NOTE :

Event will be on 7th and 8th FEB 2024 at 10:30 am.

Student Co-ordinators :

Arya Shirbhate	8767405578
Ujwal Kalhane	8625976803
Palak Duratkar	8767213493
Likhit Jain	9579720922



SIPNA COLLEGE OF ENGINEERING & TECHNOLOGY AMRAVATI (M.S.)



A National Level TechnoFest

VIDYOTAN

IMAGINATION MEETS INNOVATION... 2024



CIVIL SNAKE LADDER

08 FEB 2024

Winner
₹ 1000 /-

Runner up
₹ 500 /-

- Entry Fees -
₹ 100 /- per team

Student Co-ordinators

Arya Shirbhate	8767405578
Ujwal Kalhane	8625976803
Palak Duratkar	8767213493
Likhit Jain	9579720922

BOX CRICKET

Entry Fees :

- ₹ 400 /- per team.

Prize :

- Winner : ₹ 4500
- Runner Up : ₹ 2500.

Criteria for Participation :

- Number of participants per team: 7 Players and 1 Impact Player (optional) First 24 teams will be allowed for participation
- Tournament will be of two days i.e. 7th & 8th Feb 2024
- No re-entry and spot entry will be there
- Team should include 5 Boys & 2 Girls.

General Rules :

- 7 players in one team & 1 impact Player (optional)
- First round 12 matches will be of 4 overs, Second round 6 matches will be of 5 overs and Third round 3 matches will be of 5 overs
- Semifinals 2 matches will be of 6 overs and Final will be of 6 overs
- 4 bowlers 1-1 over each and for next round only one bowler has 2 over and remaining 1-1 over
- In Semifinals & Finals, 2 bowlers has 2 overs and remaining 1-1 over
- Free Hit will given on every No-Ball
- Some special rules will be conveyed at the time of Match
- Bring your college ID Cards and Receipt on event day
- All the participants will be awarded with "Participation Certificates".

Batting Rules :

- One Girl must open the inning with other batsman
- Batsmen will be called out if he hits the ball over the boundaries (6 is out)
- Each team should have their own bats (min 2).

Bowling Rules :

- Under arm bowling is compulsory
- Ball should be pitched beyond the no ball line otherwise it will be called as no ball
- Bowler has to ball within the given box without raising his leg. Any deviation from the above rules will be "NO BALL"
- Usual NO BALL and WIDE BALL will be applicable
- Over throw runs will be counted.

Mode of Dismissals :

- Ball going over the boundaries, will be out if it doesn't bounce inside the box
- Caught out
- Stumped out
- Run out
- No Argument will be entertained with the Umpire. Umpire's decision will be the final
- All rights reserved with The Organizers

Student Co-ordinators :

Ritesh Sherekar	8390202496
Shivam Rana	8888204375
Parth Rathi	7387570803
Om Labhasetwar	9309559754
Shaurya Ugale	9607179658



SIPNA COLLEGE OF ENGINEERING & TECHNOLOGY AMRAVATI (M.S.)



08 FEB 2024

Prizes : Winner : ₹ 4500
Runner up : ₹ 2500



Student Co-ordinators

Ritesh Sherekar	8390202496
Shivam Rana	8888204375
Parth Rathi	7387570803
Om Labhasetwar	9309559754
Shaurya Ugale	9607179658

ROBOTICS

ROBO-RACE

ROBO- RACE Does racing run in your blood? Are you diehard fan of NF5 most wanted, Formula 1 or any other racing game? If true, then we bring you the racing experience which will leave you thrilled.

General Rules :

- Bring your college ID Cards and Receipt on event day
- All the participants will be awarded with "Participation Certificates".

Robot Specification :

- The robot should be fit in the dimensions 25*25*25 cm (L*B*H)
- Weight of robot should not exceed more than 3 kg
- Robot should be controlled by wired mechanism throughout the race (Wireless bots are not allowed)
- Length of the wire must be sufficient to cover the arena
- Wired robot will be provided by us or you can come with your robot with above specifications.

Rules and Regulations :

- A team consist of min 1 and max 3 participants
- Entry fees : ₹ 100/- per team
- A team may consist of students from different colleges and each member should bring their college ID proof. POWER SUPPLY-Maximum allowed supply is 12 volt, 2 amp, will be provided by us. (External power supply is not allowed.) Maximum 3 hand touches is allowed
- Organizers may change the rules as per situation. Final decision will be taken by judges. Readymade toys cars and LEGO are not allowed.
- If the participant causes any kind of physical damage to the opponent participants then, they will immediately disqualify. If the winner is not decided in the race then both the opponents will get disqualified.

Prizes : Winner : ₹ 7000, Runner Up : ₹ 5000

ROBO-Long Jump

A trick is always to try collect the tries like trophies and you will never loose. You can't always wait for the perfect time sometimes you must dare to jump.

Rules and Regulations :

- A team consist of min 1 and max 2 participants
- Entry fees : ₹ 100/- per team
- A team may consist of students from different colleges and each member should bring their college ID proof
- Robots will be provided by us. Two chances will be given
- Organizers may change the rules as per situation per situation
- Final decision will be taken by judges
- Readymade toys cars and LEGO are not allowed.

Prizes : Winner : ₹ 3000, Runner Up : ₹ 2000

ROBO-SOCCER

Design a manually controlled wired ROBOT that can play soccer on an arena specially designed for robotics soccer match.

Robot Specification :

- Each robot should be manually controlled vehicle
- The dimension of the robot should not exceed 33 cm(l)*25cm(b)*25 cm(h)
- The robot should be remotely controlled and the connections (the wires, for instance) between the control unit and the robot should be slag at all times
- Readymade toys and cars or LEGO are not allowed
- Weight of the robot must not exceed 3kg (0.5 tolerance).

Rules and Regulations :

- Each team can consist of min 1 and max 3 participants
- Entry fees : ₹ 300/- per team
- There will be a maximum permitted time for different rounds ranging from 3 to 5 minutes. (1.5 min one half and 2 min maintenance break)
- We will provide power point with 230 V 50 Hz on supply on extension cord and multipoint. The potential difference between any two points must not exceed 12V at any point of the run
- In final in case of a tie extra time of 1 min will be given which will be in two half's of 0.5 min each round each match will be of 2 to 5 min in two half's of 1 min each. Half time will be 2 min in which teams can repair their bots in case of any damage
- The team will scores the first goal in the extra time, will be the winner.
- If the winner is not decided after the extra time then event manager will decided how to separate the teams.

Prizes : Winner : ₹ 5000, Runner Up : ₹ 3000

Note :

- Judges Decision will be Final
- Robots for participants (only for event) will be provided if required.

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SIPNA COLLEGE OF ENGINEERING & TECHNOLOGY AMRAVATI (M.S.)

A NATIONAL LEVEL TECHFEST

VIDYOTAN

IMAGINATION MEETS INNOVATION... 2024



08 FEB 2024

ROBOTICS

ROBO-RACE / ROBO-SOCCER / ROBO-LONG JUMP

- Entry Fee -

- ROBO-RACE ₹ 300 /- per team (max 3 participants)
- ROBO-SOCCER ₹ 300 /- per team (max 3 participants)
- ROBO-LONG JUMP ₹ 100 /- per team (max 2 participants)

Student Co-ordinators

Dhiraj Mishra	8766870075
Preet Vidhate	7744966849
Sakashi Milmile	8999852983
Devashish Pingale	9049313638
Pranav Mahore	9607847909

DIGITAL TREASURE HUNT

Let the game be Ventured, where clear vision holds the key
Description : Between treasure hunting and orienteering, "Digital Treasure Hunt" is a team building animation with a goal of building together.

Entry Fees :

- ₹ 200 /- per team. (max 2 participants)

Prize :

- Winner : ₹ 5000
- Runner up : ₹ 3000.

Rules & Regulations :

- All participants must be seated at their designated competition areas for check time which is prior to assembly time. Only participants are allowed in the competition areas from this point forward
- The competition format for this challenge is :
 - a) Qualifying rounds (best score taken and min time)
 - b) Semifinals (1 round)
 - c.) Finals (1 round)
- Bring your college ID Cards and Receipt on event day
- All the participants will be awarded with "Participation Certificates".

Round 1 : Googler

Objective : Test participants ability to search and find relevant information on the internet quickly.

Rules :

- Participants are allowed to use the Google search engine or any specified search tool provided by the organizers
- They will have a specific time limit to find and provide accurate answers or solutions.

Round 2 : Puzzle

Objective : Assess participants problem-solving skills through various types of puzzles.

Rules :

- Participants will encounter different puzzles-riddles, brainteasers, logic puzzles, word puzzles or visual puzzles
- They must solve puzzle problems within a set time frame to progress to the next challenge.

Final Round : Treasure Hunt

Objective : Participants will search for concealed clues or cheats scattered throughout a designated area or digital platform.

Rules :

- Clues may be hidden in various forms, such as coded messages, images, or text, leading participants to the next stage of the round
- Participants must locate and piece together these clues to progress towards the ultimate goal.

Student Co-ordinators :

Sammer Nagpurkar 9075392496
Tejas Ratnaparkhi 8830117350
Rounak Suryavanshi 7558363402
Shivam Talokar 7219275441

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A NATIONAL LEVEL TECHFEST



IMAGINATION MEETS INNOVATION... 2024

DIGITAL TREASURE HUNT

LET THE GAME BE VENTURED,
WHERE CLEAR VISION HOLDS THE KEY

WE'VE FOUND
TREASURE

08 FEB 2024

- Entry Fees -

₹ 200 /- per team (max 2 participants)

Prizes : Winner : ₹ 5000

Runner up : ₹ 3000

Student Co-ordinators

Sameer Nagpurkar 9075392496
Tejas Ratnaparkhi 8830117350
Rounak Suryavanshi 7558363402
Shivam Talokar 7219275441

WEB / APP DESIGN

CODE TO INSPIRE

Registration Fees :

- ₹ 300/- (Team of 2 only participants)

Prize :

- Winner : ₹ 3000
- 1st Runner Up : ₹ 2500
- 2nd Runner Up : ₹ 2000
- 3rd Runner Up : ₹ 1500

Choose from a tech palette that includes :

HEALTH CARE
AGRICULTURE
CYBER SECURITY
ENVIRONMENT
IOT
INFRASTRUCTURE & AUTOMATION
WASTE MANAGEMENT
RENEWABLE / SUSTAINABLE ENERGY
FOREST / WILDLIFE CONSERVATION
MISCELLANEOUS (other)

You have 3 hours ignite innovation, sculpt brilliance, and make your mark in the digital universe !

Rules and Regulations :

- Submit projects and PPTs before the specified date. Students have to demonstrate their projects in proper format
- Submission time should be strictly followed. no exceptions will be made
- Judges will review entries, and results will be communicated on the venue
- In 2nd round, only Shortlisted participants complete assigned tasks on-time within the specified timeframe
- The final winner is chosen based on task completion and overall creativity

- All the required material has to be brought by participant team themselves at event venue
- Only internet facility will be made available by the organizing committee
- Bring your college ID Cards and Receipt on event day
- All the participants will be awarded with "Participation Certificates".

Student Co-ordinators :

Tushar Pawade	9834506642
Krushna Bajaj	9405990799
Ishwari Wankhade	8530191794
Siya Pande	8805683766

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VIDYOTAN

IMAGINATION MEETS INNOVATION... 2024



WEB / APP
- DESIGN -
- Code To Inspire

08 FEB 2024

Winner : ₹ 3000 2nd Runner up : ₹ 2000
1st Runner up : ₹ 2500 3rd Runner up : ₹ 1500

Entry Fees : ₹ 300 /- (Team must contain 2 participants)

Student	Tushar Pawade	9834506642
Co-ordinators	Ishwari Wankhade	8530191794
	Krushna Bajaj	9405990799
	Siya Pande	8805683766

E-SPORTS

General Rules :

- Bring your college ID Cards and Receipt on event day
- All the participants will be awarded with "Participation Certificates".

Entry Fees :

- ₹ 150 /- per team.

Prize :

- Winner : ₹ 2500
- Runner Up : ₹ 1500

Valorant

- The players need not be physically present in the college premises for the tournament except the Finals
- Teams will consist of 5 players (individually a "Participant" and together a "Team"), one of whom will be designated leader and will be the main point of contact the coordinators
- All matches except the Grand Finals will be a Best-of-One. The Grand Finals will be played as a best-of-three
- Players should be online 10 minutes prior to their scheduled matches
- Organizers would not be held responsible for connectivity issues on the participant's side
- Organizers would not be entertained as an excuse for a rematch
- Organizers reserve the right to accept or reject any entry without stating a reason thereof
- Any abuse in chat is strictly prohibited. (If any one do so take a screenshot and share to the coordinators)
- Although the Vanguard is sufficient enough to prevent any form of cheating but still if u experience anything fishy you can record the instance and send it to the coordinators and further action would be taken by the coordinators
- If you don't get the chance to play then there would be a refund
- Maps will be selected randomly
- Waiting time is at most 10 minutes between games. GLHF y'all !

Entry Fees :

- ₹ 50 /- per participant.

Prize :

- Winner : ₹ 1000
- Runner Up : ₹ 700

Need For Speed Most Wanted (2005)

- Players should be physically present in the college premises on the event day. Using of any kind of cheat codes/ websites is prohibited
- Players can use controllers to compete but it should be a plug-and-play type or else you have to play with the keyboard
- Any player found cheating, misbehaving or misusing his/her chance will be disqualified

- There will be adequate amount of customized cars, but even if you want your own car, you can customize it within 2 minutes prior to your race. Godspeed Racers !

Entry Fees :

- ₹ 100 /- per squad.

Prize :

- Winner : ₹ 2000
- 1st Runner Up : ₹ 1500
- 2nd Runner Up : ₹ 1000

Battleground: Mobile India (BGMI)

1. It is a 4(4) player team tournament. A 4 man-starter roster and up to 1 substitute
2. Emulators are not allowed in any gamemode organized. The player will be disqualified if found using any kind of emulator
3. Any game modifying tools except 'GFX tool' is not allowed
4. Players can play on android/ios tablets/phones only
5. Only in-game voice chat should be used after the game is started till its completion
6. Any use of unfair means such as aimbot, trigger bot, ESP will be disqualified
7. Should a team/player fail to joint the room in time, their squad/they will be given 0 points for it
8. Waiting time is at most 10 minutes between games
9. Exiting a game without good reason will disqualify the team
10. The exploitation of bugs that hinders fair play will result in disqualification
11. For the tiebreaker of the points, total team/solo kills will be considered for breaking the tie
12. For the further tiebreaker, number of chicken dinners will be considered
13. Organizers would not be held responsible for connectivity issues on the participant's side
14. The entry fee would not be refunded under any circumstances
15. Organizers reserve the right to accept or reject any entry without stating a reason thereof
16. Participants are requested to remain ready at least 15 minutes prior to the start of any match. Late entries would not be allowed.

Entry Fees :

- ₹ 100 /- per team.

Prize :

- Winner : ₹ 1000
- Runner Up : ₹ 700

Counter Strike : Condition Zero

- Players should be physically present in the college premises on the event day.
- Competition Method: 4v4 Players: 8 Total (4 on each team)
 - Round Time: 12 rounds for regulation play, 3 rounds of overtime play
 - Round Time: 1 minute 45 second cycle on a map
 - Max Rounds: Format: 6 rounds as offense and 6 rounds as defense per team until the victory condition is met
- Overtime: in the case of a 6-6 score at the end of Regulation Play, 3 overtime.
- The start money for each team will then be set at \$10,000 per player for overtime.
- Victory Conditions: The first team to win 7 rounds in regulation or the team that wins the overtime period.
 - Buy Time: 30 seconds
 - Start Money: \$800 for regulation Play, \$10,000 for overtime Periods
 - Freeze Time: 01 seconds
 - C4 Time: 55 seconds
- 6. Maps: De_dust2, De_inferno, De_piranisi, De_train GLHF.

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Student Co-ordinators
Aadesh Sawarhar 7620548790
Rushibesh Charjan 9404583630

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VIDYOTAN

IMAGINATION MEETS INNOVATION... 2024



- Entry Fee -

- Valorant -
₹ 150 /- per team

- NFS MOST WANTED 2005 -
₹ 50 /- per player

- BGMI -
₹ 100 /- per squad

- CS : CONDITION ZERO -
₹ 100 /- per team

Student Co-ordinators

Aadesh Sawarhar 7620548790
Rushibesh Charjan 9404583630

Note - Finals of all games will be conducted on the college premises

E-SPORTS

VALORANT - NFS MOST WANTED 2005
CS : CONDITION ZERO - BGMI
08 FEB 2024

IPL AUCTION

The IPL auction is based on the real auction of the IPL which is conducted every year before the IPL. The basic idea of the auction is to buy the players by bargaining between the team owners in some amount of money.

Entry Fees :

- ₹ 300 /- per team and each team should not include more than 3 members

Prize :

- Winner : ₹ 2500
- Runner Up : ₹ 1500

About the Event

The event will be held in two stages :

- Quiz Round.
- Auction Round

1) Quiz Round :

In this Quiz round the teams have been given a question paper of 30 questions which are to be solved into time limit of 30 minutes.

The questions are MCQ's which are related with the IPL or the events which are happened in IPL.

For example, who is the highest wicket taker in last IPL ?

After the quiz round only eight teams will be eligible for the next round the teams will be selected as per the marks obtained in the quiz round.

2) Auction Round :

After the quiz round the main round of auction will be held. The auction will be same as the IPL auction which is held every year before IPL. In this auction each team will be given a budget of 100 crore to buy the players. The team have to buy the team of 11 players with 3 extra players that is total 14

players. The teams have to buy all the 14 players in the given budget. Suppose if any team will not be able to buy the players in the given budget then the team will be considered as disqualified team.

For example,

- M.S. Dhoni : Base value : 2 crore; Points : 95,
- David Warner : Base value : 1.5 crore; Points : 88

After the auction round the players which are purchased by the teams will be counted and the total of the points of all players will be done that is the total of the points of all 14 players will be done.

The team with the highest value of points will win.

Rules And Regulations :

- Maximum 3 participants per team
- Each team will be provided with some virtual money which can be considered as an individual team budget. Teams will have to bid for players and buy them
- At any moment of the game, teams crossing the stipulated budget stand to be disqualified
- Players are categorized, so by the end of the auction the structure of the team should look like : 5 BATSMEN
4 BOWLER
1 ALL-ROUNDER
1 LEGENDS (OF ANY Category)
1 WICKETKEEPER
- Teams not satisfying the mandatory structure as above will also be disqualified
- Unsold players to be put up for auction at team's request or on demand
- The players list will be provided at the registration desk at the time of registration and the grades of players will be revealed only at the auction table
- Teams are expected to maintain discipline and only members should go the bid strictly
- Bring your college ID Cards and Receipt on event day
- All the participants will be awarded with " Participation Certificates ".

Winner Rules :

- The teams with maximum number of points wins.
- In case of tie:
 - 1) The amount left for tied teams will be checked the cheaper team will be the winning team.
 - 2) In case of same amount left the tied teams will have to nominate the best batsman of the team and ODI statistics of the player will be checked head-to-head the team with the better player wins.

Student Co-ordinators :

Roshan Deshmukh 7517552455
Charwak Bhonde 7420966629



SIPNA COLLEGE OF ENGINEERING & TECHNOLOGY AMRAVATI (M.S.)



IMAGINATION MEETS INNOVATION... 2024

IPL AUCTION

08 FEB 2024

1. 3 Players per team.
2. The event will have two stages.
3. Quiz round on 7 Feb 2024.
4. Auction Round on 8 Feb 2024.
5. Only 8 teams will get qualify for Final Auction.

Winner ₹ 2500 | Runner up ₹ 1500

- Entry Fee -

₹ 300 /- per team and each team should not include more than 3 members

Student Co-ordinators

Roshan Deshmukh
7517552455
Charwak Bhonde
7420966629

CIRCUIT FIXER

We're the spark your electronics need !

Entry Fees :

- ₹ 100 /- per team (2 participants)

Prize :

- Group A :** Winner : ₹ 3000
Runner Up : ₹ 2000.
- Group B :** Winner : ₹ 3000
Runner Up : ₹ 2000.

Rules & Regulations:

- Participants Should Come On Time For The Test
- All The Participants Should Have Valid Id-card of their respective institute with them
- The hardware necessary for the final round will be provided by the organizer
- The decision of judges & the organizers will be final and binding to all.
- Answer papers of 1 And 2 round will not be shown. All results are binding to all the Participants
- In Case, any assistance is needed during the event, the teams should approach only the event coordinators / organizers
- Maximum 2 members per team are allowed
- Competition will Execute in Two Category.
 - 1) Group A :
(B.E. 1st Yr/ 11 and 12 Students/Diploma Students)
 - 2) Group B :
(B.E.- Second/Third/Final/B.Sc./M.Sc. Students)
- Bring your college ID Cards and Receipt on event day
- All the participants will be awarded with " Participation Certificates ".

Syllabus :

Basic Electrical Engineering, Basics of Digital Electronics, Electronic Devices & Circuits, Communication Engineering.

Round 1 : Technical Quiz

This round will consist of multiple choice questions based Test, test will be separate for both groups.

Round 2 : Circuit Debugging

In this round, practical knowledge of Basic Electrical and Electronic Circuits of the participant Team will be tested. The Time limits will be mentioned on the day of event (details about It will be given on the spot).

Round 3 : Circuit Geek

In this round, individual teams need to implement the Circuit according to the instructions.

Student Co-ordinators :

Prathamesh More	8421334187
Asmita Mahjan	9834916081
Lalit Donode	8999759354
Kalyani Bansod	7385949327

REGISTER
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SIPNA COLLEGE OF ENGINEERING & TECHNOLOGY AMRAVATI (M.S.)



CIRCUIT FIXER

We're The Spark Your Electronics Need !

Round 1 (Technical Quiz) Round 2 (Circuit Debugging) Round 3 (Circuit Geek)

- ENRTY FEES -
Rs. 100 /- per team

Student Co-ordinators

Prathamesh More	8421334187
Asmita Mahajan	9834916081
Lalit Donode	8999759354
Kalyani Bansod	7385949327

SPAZIO

RESEARCH PAPER PRESENTATION

Entry Fees :

- ₹ 200 /- per team (max 3 participants)

Prize :

- Winner : ₹ 2000
- Runner Up : ₹ 1000.

Codes for different Domains :

- Computer Science Engineering & Information Technology (CSE&IT)
- Electronics and Telecommunication Engineering (EXTC)
- Civil Engineering (CE)
- Mechanical Engineering (ME)
- MBA

Rules & Regulations :

- Bring your College ID-Card and receipt on event day
- The teams will be given a maximum of 10 minutes (8+2) for presentation followed by a question and answer session
- A paper should be in IEEE Format with an abstract should not exceed 300 words and paper size should be at most 5-10 pages
- In the IEEE format, the paper should only be in .docx or .pdf Format
- PowerPoint Presentation must be designed under the rules that is described in the TEMPLATE PPT
- Templates for IEEE paper format and PPT are available on QR Code



- While sending your paper please mention the author's name, contact number and email ID in the Registration link
- Please bring 2 hard copies of the submitted paper on the day of the event
- All the participants will be awarded with "Participation Certificates".
- Online mode is available for participants outside from Amravati University

Student Co-ordinators :

Manish Dhaye	7757063698
Netal Khandelwal	8208285301
Shyam Thakre	8862051957
Sarthak Watane	8799923181



SIPNA COLLEGE OF ENGINEERING & TECHNOLOGY AMRAVATI (M.S.)



SPAZIO

(Research Paper Presentation)
Let Your Mind Write The Paper
Not Your Hand

8 FEB 2024

- Entry Fees -

₹ 200 /- per team (max 3 participants)

Prizes

Winner : ₹ 2000,
Runner up : ₹ 1000

Student Co-ordinators

Manish Dhaye	7757063698
Netal Khandelwal	8208285301
Shyam Thakre	8862051957
Sarthak Watane	8799923181

MAKE-A-THON

where innovation and creativity collide !!!

Entry Fees :

- ₹ 300 /- per team (max 4 participants)

Prize :

- Winner : ₹ 5000
- 1st Runner Up : ₹ 3000
- 2nd Runner Up : ₹ 2000.

Rules & Regulations :

- There must be a minimum of 4 members in a team
- Each group is allowed a single project based on "Real Life Applications"
- Only a single-phase electric supply will be provided by the organizer
- Project - related utilities must be carried by the group members
- No students will be allowed to participate without a valid identity card
- Prizes will be awarded according to the assessment done by the judges
- The decision given by the judges in all matters will be final
- Bring your college ID Cards and Receipt on event day
- All the participants will be awarded with "Participation Certificates".

Student Co-ordinators :

Mandar Mandavgane	9970055814
Sanika Gulhane	9730719194
Harsh Tayde	8432843020
Swaraj Patil	8668464159
Shruti Thakre	8446290774



SIPNA COLLEGE OF ENGINEERING & TECHNOLOGY AMRAVATI (M.S.)

A NATIONAL LEVEL TECHFEST



MAKE - A - THON

08
FEB
2024



- Entry Fees -

₹ 300 /- per team (max 4 participants)

Prizes

Winner : ₹ 5000, 1st Runner up : ₹ 3000
2nd Runner up : ₹ 2000

Student Co-ordinators

Mandar Mandavgane	9970055814
Sanika Gulhane	9730719194
Harsh Tayde	8432843020
Swaraj Patil	8668464159
Shruti Thakre	8446290774

SCREEN D STRUCTURE

if home has personalities, we'd be the matchmakers

Entry Fees :

- ₹ 50/- per participant

Prize :

- Winner : ₹ 1000
- Runner Up : ₹ 500.

Rules & Regulations :

- Bridge it up on the screen
- Only one member is allowed
- Winning will be based on number of levels passed and minimum budget (weight) required to construct the bridge
- Participants are not allowed to change the map or restart the game
- Game settings cannot be changed during game time
- Time duration : 30 minutes
- Bring your college ID Cards and Receipt on event day
- All the participants will be awarded with "Participation Certificates".

Student Co-ordinators :

Yash Sahare 9511782397
Disha Gawande 7507082201

**REGISTER
NOW!**

Click Here!



SIPNA COLLEGE OF ENGINEERING & TECHNOLOGY AMRAVATI (M.S.)

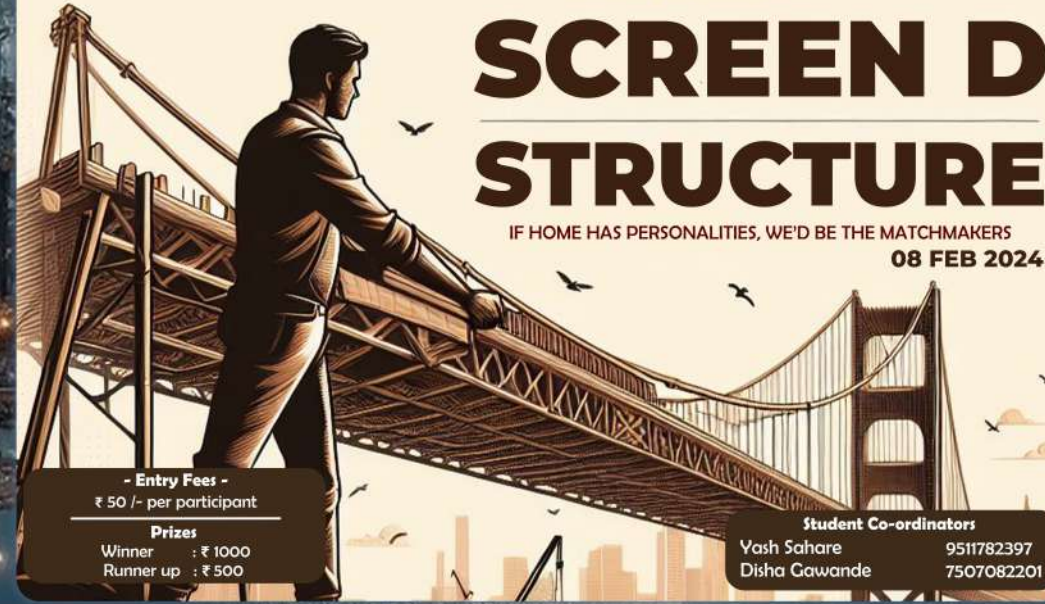


IMAGINATION MEETS INNOVATION... 2024

SCREEN D STRUCTURE

IF HOME HAS PERSONALITIES, WE'D BE THE MATCHMAKERS

08 FEB 2024



- Entry Fees -

₹ 50 /- per participant

Prizes

Winner : ₹ 1000
Runner up : ₹ 500

Student Co-ordinators

Yash Sahare 9511782397
Disha Gawande 7507082201

YAKSHA PRASHNA

a national level business quiz...

Entry Fees :

- ₹ 200/- per team (max 2 participants)

Prize :

- Winner : ₹ 3000
- 1st Runner Up : ₹ 2000
- 2nd Runner Up : ₹ 1000.

Rules & Regulations :

- Each team shall comprise 2 members only
- Certificate to all the participants
- The quiz will comprise three rounds
 - 1) Qualifier Round
 - 2) Performance Round
 - 3) Final Round
- Bring your college ID Cards and Receipt on event day
- All the participants will be awarded with "Participation Certificates".

Student Co-ordinators :

Janhavi Kadam	9373551943
Manmeet Kaur Monga	9356423572
Avinash Aurangpure	7038601085
Sarvadnya Kale	9130348533



SIPNA COLLEGE OF ENGINEERING & TECHNOLOGY AMRAVATI (M.S.)

A NATIONAL LEVEL TECHFEST

VIDYOTAN

IMAGINATION MEETS INNOVATION... 2024



YAKSHA PRASHNA

A National Level Business Quiz...

8 FEB 2024

- Entry Fees -

₹ 200 /- per team (max 2 participants)

Prizes : Winner	: ₹ 3000
1 st Runner Up	: ₹ 2000
2 nd Runner Up	: ₹ 1000

Student Co-ordinators

Janhavi Kadam	9373551943
Manmeet Kaur Monga	9356423572
Avinash Aurangpure	7038601085
Sarvadnya Kale	9130348533

DESIGN YOUR T-SHIRT

Entry Fees :

- ₹ 300/- per team (max 2 participants)

Prize :

- Winner : ₹ 3000
- Runner Up : ₹ 2000

Rules & Regulations :

- Participants shall bring their own materials like fabric or acrylic paints, glitters, brushes, mixing plate, pencil, pen, eraser
- White -T- shirts will be provided
- Use of any other materials or ready-made stickers is strictly NOT ALLOWED
- Participants shall not be allowed to use any photographs for reference
- Mobile phones or any other electronic devices shall not be allowed during the competition
- Any sort of tracing or copying is not allowed
- The art work should be relevant to the theme mentioned
- Duration of the competition will be of 2 hours
- Decision of the judges will be final and abiding
- After Jury you can take away your t-shirt
- Bring your college ID Cards and Receipt on event day
- All the participants will be awarded with " Participation Certificates ".

Judging

- Creativity
- Flow of Design
- Visual Impact
- Color Scheme
- Quality of Application
- Effective conveying of theme message.

Theme

- Mandala
- Anime / Pop Art
- Spirituality.

Student Co-ordinators :

Hussain Jamnagarwala 7249378181
Kadambari Tetu 9356954105
Sarthal Bhore 9665070373



SIPNA COLLEGE OF ENGINEERING & TECHNOLOGY AMRAVATI (M.S.)

A NATIONAL LEVEL TECHFEST

VIDYOTAN

IMAGINATION MEETS INNOVATION... 2024



DESIGN — YOUR — T-SHIRT

Mandala
Anime / Pop Art
Spirituality

- Entry Fees -

₹ 300 /- per team (max 2 participants)

Prizes : 1. Winner : ₹ 3000
2. Runner up : ₹ 2000

Student Co-ordinators

Hussain Jamnagarwala 7249378181
Kadambari Tetu 9356954105
Sarthal Bhore 9665070373

PAPER CASTLE

play your cards right

Playing with cards and building a paper castle was a beautiful memory of our childhood. It is the game of stacking playing cards on top of each other, often in the shape of a pyramid to create a tallest tower.

Each team/player will be provided with a deck of cards and participants are asked to create a tallest skyscraper out of it following the understated rules.

Entry Fees :

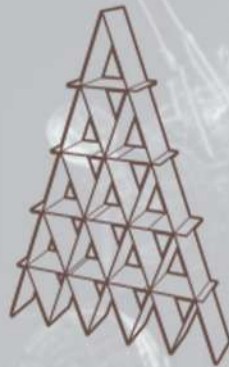
- ₹ 300/- per team (max 3 participants)

Prize :

- Winner : ₹ 3000
- Runner Up : ₹ 2000

Rules & Regulations :

- Mini 1 and maxi 3 players can participate in this event
- Deck of cards and cardboard base will be provided
- Cutting, pasting and interlocking to playing cards is not allowed
- You will have to consume all cards compulsorily
- After completing, be quick to submit your model and record the height
- Team will have unlimited chances in the given time to construct and to record the height
- In case of multiple successful attempts, the Highest Recorded height will be considered for evaluation
- In case of tie, Winner will be decided by giving extra time to construct
- Bring your college ID Cards and Receipt on event day
- All the participants will be awarded with "Participation Certificates".



Time : 1 Hour

- Setup time - 10 mins
- Work time - 50 mins.

Student Co-ordinators :

Vaibhavi Milkhe	7020788486
Ronit Lanjewar	8624832662
Siddhi Umap	9011588257
Falguni Sahu	9770165800



SIPNA COLLEGE OF ENGINEERING & TECHNOLOGY AMRAVATI (M.S.)



A NATIONAL LEVEL TECHFEST
VIDYOTAN
IMAGINATION MEETS INNOVATION... 2024



08 FEB 2024
**PAPER
CASTLE**

Entry Fees

₹ 300 /- per team
(max 3 participants)

Prize

Winner : ₹ 3000
Runner Up : ₹ 2000

Student	Vaibhavi Milkhe	7020788486
Co-ordinators	Ronit Lanjewar	8624832662
	Siddhi Umap	9011588257
	Falguni sahu	9770165800

V-CUP

Every year we conduct this grand event. This event is organised as a group activity for student of various colleges. We sort the best among them by technical and non-technical tasks. The winning team will be felicitated by VIDYOTAN CUP.

Under this we organise various events like
IPL AUCTION
ROBOTICS
SPAZIO
WEB/APP DESIGN
E-SPORTS
MAKEATHON
CIVIL SNAKE
LADDER
YAKSHA PRASHNA
CIRCUIT FIXER
SHUTTER SPLASH
SCREEN D STRUCTURE
PAPER CASTLE
DESIGN YOUR TSHIRT
DIGITAL TREASURE HUNT.

Rules & Regulations :

- In each event winning team will get 5 points and runner up will get 3 points.
- College which grab more points across all the event will be felicitated by VIDYOTAN CUP
- In case of tie (two colleges grab same points) winner will be decided on the no of registration of the college. College which have more registration will be winner.

- All rights are reserved to committee members.

Student Co-ordinators :

Raksha Junghare	8855810791
Yash Vaidya	9119445991
Ayush Deulkar	9960594585
Pralhad Jadhav	9545932478

SIPNA COLLEGE OF ENGINEERING & TECHNOLOGY AMRAVATI (M.S.)
A National Level TechFest
VIDYOTAN
IMAGINATION MEETS INNOVATION... 2024
08 FEB 2024
V-CUP

Student Co-ordinators
Raksha Junghare
8855810791
Yash Vaidya
9119445991
Ayush Deulkar
9960594585
Pralhad Jadhav
9545932478

SIPNA COET INTO THE REALMS OF FUTURE

The Sipna College of Engineering & Technology (COET) started in July 1999 to provide professional education to the students in the region and around.

The college is located in Amravati, an educational hub of Maharashtra.

Sipna COET is an unaided Engineering College approved by the All India Council for Technical Education (AICTE), New Delhi and affiliated to Sant Gadge Baba Amravati University, Amravati, Maharashtra.

The institute is accredited with IAO and certified by ISO 9001:2015 (Quality Management System), ISO 14001:2015. In addition to this, all UG Engineering programs are NBA accredited. The institute has received an 'A+' grade from National Assessment & Accreditation Council (NAAC). Under the AICTE Margadarshan Scheme, the institute is "A Mentee Institute" of COEP Technological University Pune. The college is included under section 2 (f) and section 12 (B) of the UGC Act, 1956. To enhance the Industry Institute Interaction and to build a strong rapport with Industry, the institute has got the membership of Confederation of Indian Industry (C.I. I.). It is focused on training students who can shape the destiny of India with competence and dedication. Using innovative and latest teaching methodologies, well-equipped with all the infrastructure needed for efficient transfer of knowledge and skill-sets, Sipna is working towards generating confidence amongst students to take on tomorrow's challenges of a highly dynamic world.

COURSE OFFERED

BE (Bachelor of Engineering)

Four year Full Time programme / 8 semesters

Computer Science & Engineering	180
Electronics & Telecommunication Engineering	120
Information Technology	120
Civil Engineering	60
Mechanical Engineering	60

Total 540

ME (Master of Engineering)

Two years Full Time Programme (4 Semesters)

Digital Electronics	09
Computer Science & Engineering	24
Information Technology	09
Computer Engineering	09
Electronics & Telecommunication Engineering	18

Total 69

MBA (Master of Business Administration)

Two years Full Time Programme (4 Semesters) 60

Specialization

Finance Management (FM) / Marketing Management (MM) / Production and Operation Management (POM)/Organizational Behavior-Human Resource Management (OB-HRM)

Total 60

INFRASTRUCTURE AND FACILITIES

Sipna COET infrastructure is fitted with the latest ultra modern facilities. It spreads over 11.5 acres of lush green land and currently boasts of 2,66,144 sq. feet built-up area. The campus is geared to take in-house candidates, in an environment that is actively equipped and offers all privileges.

Administrative & Central Library Building

A Spacious 2484.07 SQM area Partially Air Conditioned.

Computer Science & Engg. and Information Technology Departmental Building

Well Constructed Three storied building of area 4734.15 SQM

Electronics & Telecommunication Engg. and III & CR Departmental Building

Four storied building of area 4095.72 SQM

Civil Engineering Departmental Building

Four storied building of area 2468.72 SQM

Mechanical Engineering Departmental Building

Four storied building of area 1929.12 SQM

Sci. & Humanities and M.B.A. Departmental Building

Three storied building of area 3997.81 SQM

Girls' Hostel (AC Hostel)

Four buildings of four storied building. Area of 3320.22 SQM, Capacity for 350 Students, Mess facility.

College Bus (Transport Facility)

Medical Facility

Dispensary with Ambulance facility in case of an emergency.

CAFETERIA & MESS (AREA OF 700.00 SQ.M.)

An ultra modern canteen is built up in the campus premises. It accommodates around 200 students at a time. Breakfast, lunch and dinner facilities which include nutritious, pure Vegetarian, hygienic & quality food at reasonable price is available.

CONFERENCE HALL (AREA OF 650.00 SQ. FT.)

Seating capacity of 50, LCD Projector, Fully Air Conditioned, Smart board and audiovisual system.

SIPNA'S STUDENTS CO-OPERATIVE CONSUMERS STORE LTD.

Established in year 2003 & having 4395 shareholders. Provides all stationery quality items at reasonable prices.

AUDITORIUM (SPACIOUS 1350 SQ. M. AREA)

- Seating capacity of 600.
- Equipped with LCD Projector.
- Digital Sound System.
- Fully Air Conditioned.
- Direct and Indirect light system for dramatic mood.

SPORTS, MULTI GYM AND YOGA CENTER (AREA OF 273.61 SQ.M.)

Playground for Cricket, Football, Volley ball, Badminton & Kho-Kho Facility for indoor sports like Tennis, Carom, Chess, Sports kits, Ultra Modern Multi-Gym facility.



Faculty Convener

Dr. Pritish A. Tijare
(Convener)
+91 9552048124

Dr. Leena K. Gautam
(Co-convener)
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Simran Gupta +91 9579533074
Tejas Nate +91 7020660025
Neha Jadhav +91 9359494014

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Chaitanya Korde +91 8390854604
Khushi Gangwani +91 7987066296
Gireeja Pikhode +91 9823072875
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Krishna Bajaj +91 9405990799
Yash Chopkar +91 9545207751
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Visit : www.vidyotan.org, www.sipnaengg.ac.in

A NATIONAL LEVEL TECHFEST



IMAGINATION MEETS INNOVATION... 2024